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Ubiquitous User Modeling - Dominikus Heckmann 2006

Adobe Master Class - Sharon Milne 2012-12-27

This beautiful art showcase book from Adobe Press features 30 established and emerging Illustrator artists, their masterful work, and tutorials demonstrating their techniques for using Adobe Illustrator. Curated by one of Adobe's and the Illustrator community's premiere Illustrator mavens, Sharon Milne, this book features an inspiring collection of innovative Illustrator artists and their amazing artwork. The illustrations represent a mix of techniques and styles and are field-defining works that demonstrate technical excellence and awe-inspiring aesthetics. Readers will also appreciate the artists commentary about their inspiration and philosophy about their art. In addition to the art showcase, this book includes several tutorial projects that teach techniques for working in Illustrator. The how-to content, comprising 25 to 30 percent of the book, is based on general Illustrator features, so this book can be useful for users of recent and future versions of the Illustrator software.

Paper Dandy's Horrorgami - Marc Hagan-Guirey 2015-09-01

Paper Dandy's Horrorgami features 20 kirigami (cut-and-fold) designs based around haunted houses and scenes from horror films by the creator of the successful Horrorgami blog and exhibition. Each project features step-by-step instructions and a template that you remove from the book. You then follow the lines on the template, cutting and folding to make your own kirigami model. All you need is a scalpel, a cutting mat and a ruler. Clear cutting tips help you with the tricky stages and give you an order in which to complete your work, while photos of the finished model show you the final design. Suitable for folding experts and beginners alike, Paper Dandy's Horrorgami makes the perfect Halloween activity.

The Musical Experience of the Pre-school Child - Helmut Moog 1976

HTML5 Multimedia - Ian Devlin 2012

A guide to building native HTML5 multimedia into a website, from the simplest addition to more advanced features.

Patternmaking for Fashion Design - Helen Joseph Armstrong 2013-07-23

For an undergraduate course in Patternmaking. Renowned for its comprehensive coverage, exceptional illustrations, and clear instructions, this #1 text offers detailed yet easy-to-understand explanations of the essence of patternmaking. Hinging on a recurring theme that all designs are based on one or more of the three major patternmaking and design principles--dart manipulation, added fullness, and contouring--it provides students with all the relevant information necessary to create design patterns with accuracy regardless of their complexity.

Symbioses and Stress - Joseph Seckbach 2010-09-21

Symbioses and Stress examines how organisms in tight symbiotic associations cope with abiotic and biotic stress. Presenting new findings on symbioses by experts and leading scholars in the field, this volume complements courses and lectures in biology and genetics.

The Bilingual Reform - Wolfgang Butzkamm 2009

Needs of the Fire Service - United States Senate 2019-12-10

Needs of the Fire Service: hearing before the Subcommittee on Science, Technology, and Space of the Committee on Commerce, Science, and Transportation, United States Senate, One Hundred Seventh Congress, first session, October 11, 2001.

Chemistry of Modern Papermaking - Cornel Hagiopol 2011-09-08

Chemistry of Modern Papermaking presents a chemist's perspective on the papermaking process. With roughly 3% of the mass of a paper product invested in water-soluble chemicals, paper makers can adjust the speed and efficiency of the process, minimize and reuse surplus materials, and differentiate a paper product as required by specific customers. W

Sustainable Built Environments - Vivian Loftness 2012-11-28

Sustainable design is a collective process whereby the built environment achieves unprecedented levels of ecological balance through new and retrofit construction, with the goal of long-term viability and humanization of architecture. Focusing on the environmental context, sustainable design merges the natural, minimum resource conditioning solutions of the past (daylight, solar heat, and natural ventilation) with the innovative technologies of the present. The desired result is an integrated "intelligent" system that supports individual control with expert negotiation for resource consciousness. International experts in the field address the fundamental questions of sustainable design and landscape management: How should the sustainability of landscapes and buildings be evaluated? Which targets have to be set and which thresholds should not be exceeded? What forms of planning and governance structures exist and to what extent do they further the goals of sustainability? Gathering 30 peer-reviewed entries from the Encyclopedia of Sustainability Science and Technology, Sustainable Built Environments provides comprehensive, multidisciplinary coverage of these issues and other aspects of sustainable building and landscape design.

Virtual Reconstruction - Christoph P. Zollikofer 2005-06-29

Virtual Reconstruction serves as an introduction to the principles of three-dimensional visualization techniques as they relate to fossil reconstruction and reverse engineering. It covers data acquisition, processing, virtual reconstruction, visualization, manipulation, reverse engineering, and applications to biomedicine. An adjunct Web site provides access to software, as well as sample data sets and relevant Internet links.

Adobe InDesign - Adobe Systems 1999

Enter the future of professional desktop publishing with Adobe InDesign. This book guides users through short self-paced lessons using the exciting new techniques and tools available in Adobe InDesign. Files on the CD-ROM accompany each lesson and add a rich, visual content to the learning package.

Hito Steyerl: I Will Survive - Hito Steyerl 2021-05-04

A massive, long-overdue retrospective on the multimedia image critique of Hito Steyerl, influential artist and author of *Duty-Free Art* and *The Wretched of the Screen* over the past 30 years, through video and installation, the immensely influential German artist and writer Hito Steyerl (born 1966) has been tracking the ways that images have mutated--from the analogue image and its manifold

possibilities for montage to the fluidity of the split digital image--and the implications these mutations have had for the representation of wars, genocides and the flow of capital. "We are no longer dealing with the virtual but with a confusing and possibly alien concreteness that we are only beginning to understand," writes Brian Kuan Wood of the digital visual worlds that the artist presents. At nearly 500 pages, this book--the first substantial overview on Steyerl--looks at multimedia installations and film projects of the past ten years, as well as earlier works, all of which are united by the artist's unflinching interrogation of the politics of the image.

Introduction to Telemedicine - Richard Wootton 2006

The second edition of this introductory guide to telemedicine and telecare services will be an invaluable guide to students and new practitioners in this growing and developing field of medicine. In rural and sparsely populated countries, telemedicine can be a vital and life-saving link in health care. In those countries where demands on hospitals is ever growing, telecare can provide a safe and comfortable alternative to hospital based therapy. This updated book will help you to assess the need for a service and how it can be implemented.

Functions of Painting - Fernand Léger 1973

Essays om kunst.

Birds Art Life - Kyo Maclear 2017-01-03

"A writer's search for inspiration, beauty, and solace leads her to birds in this ... meditation on creativity and life"--

Secret Sunderland - Marie Gardiner 2019-03-15

Explore the secret history of Sunderland through a fascinating selection of stories, facts and photographs.

Whoosh! 250 Ways to Get Motion Into Your Drawings - Carlos Gomes Cabral 2016

The best cartoonists jam-pack their work with action that moves the story along. So how do you capture this kind of motion in your work? *Whoosh! 250 Ways to Get Motion into Your Drawings* can help. Cartoonist and illustrator Carlos Gomes Cabral shares his tips and tricks to help you create attention-grabbing drawings that practically leap off the pages. It's all in the details: sometimes simplicity, rhythm, the position of a shadow, the use of a speed line, or even an exaggerated expression can make all the difference. Cabral walks you step-by-step through 250 fantastic techniques, including: The importance of a good silhouette Using lines of action to help create character's gestures How to use basic shapes to suggest movement The best positions to increase drama in a scene How to tell a compelling narrative with art alone And if all that isn't enough, ten great artists share their trademark secrets for bringing their own drawings to life Whether you work digitally on a computer or at a drawing table with a good old-fashioned pencil, this book will help you develop the skills you need to create movement and drama--and take your dynamic drawing skills to a whole new level.

Amongst Digital Humanists - Smiljana Antonijević 2016-04-29

Amongst Digital Humanists brings an ethnographic account of the changing landscape of humanities scholarship as it affects individual scholars, academic fields and institutions, and argues for a pluralistic vision of digital knowledge production in the humanities.

The Palm House - Tarek Eltayeb 2012-02-01

After coming to Vienna from Sudan to win a better life for himself, Hamza struggles to escape from the margins of society and the stigma of the immigrant. Following several years of hardship, his fortunes begin to change when he meets Sandra, a young Austrian woman, who shows him the Palm House. In this famous Viennese greenhouse, the frost of Hamza's heart begins to thaw, and he slowly opens himself to Sandra, revealing his bitter yet beautiful past in Sudan and beyond. This masterful novel draws on the 1001 Nights as well as Sudanese folk traditions, and demonstrates the remarkable power of storytelling to overcome even the most dire circumstances. Critically acclaimed across the Arab world, this novel can be read on its own, or as a sequel to Eltayeb's first novel, *Cities without Palms* (AUC Press, 2009).

Cryengine 3 Game Development - Sean Tracy 2012-09-21

Discover how to use the CryENGINE 3 free SDK, the next-generation real-time game development tool.

Victorian Fashions - Carol Belanger Grafton 2012-12-06

Panoramic display of evolving styles ranges from hoop-skirted gowns of the mid-1800s to turn-of-the-century fashions that produced diminished bustles and close-fitting skirts. "A superb resource." — History in Review.

The Chemistry of Inkjet Inks -

The Cambridge Handbook of Anxiety and Related Disorders - Bunmi O. Olatunji 2019-01-03

This Handbook surveys existing descriptive and experimental approaches to the study of anxiety and related disorders, emphasizing the provision of empirically-guided suggestions for treatment. Based upon the findings from the Diagnostic and Statistical Manual of Mental Disorders (DSM-5), the chapters collected here highlight contemporary approaches to the classification, presentation, etiology, assessment, and treatment of anxiety and related disorders. The collection also considers a biologically-informed framework for the understanding of mental disorders proposed by the National Institute of Mental Health's Research Domain Criteria (RDoC). The RDoC has begun to create a new kind of taxonomy for mental disorders by bringing the power of modern research approaches in genetics, neuroscience, and behavioral science to the problem of mental illness. The framework is a key focus for this book as an authoritative reference for researchers and clinicians.

Art and Contemporary Critical Practice - Gerald Raunig 2009

'Institutional critique' is best known through the critical practice that developed in the late 1960s and early 1970s by artists who presented radical challenges to the museum and gallery system. Since then it has been pushed in new directions by new generations of artists registering and responding to the global transformations of contemporary life. The essays collected in this volume explore this legacy and develop the models of institutional critique in ways that go well beyond the field of art. Interrogating the shifting relations between 'institutions' and 'critique', the contributors to this volume analyze the past and present of institutional critique and propose lines of future development. Engaging with the work of philosophers and political theorists such as Michel Foucault, Judith Butler, Gilles Deleuze, Antonio Negri, Paolo Virno and others, these essays reflect on the mutual enrichments between critical art practices and social movements and elaborate the conditions for politicized critical practice in the twenty-first century.

Neo-Avant-Garde - 2016-08-01

The neo-avant-garde of the 1950s, 60s and 70s, is due for a thoroughgoing reassessment. This collection of essays represents the first full-scale attempt to deal with the concept from an interdisciplinary standpoint. A number of essays in this book concentrate on fine art, particularly painting and sculpture, thereby adding significantly to the growing art historical literature in the field, but a number of the contributions also focus on poetry, performance, theatre, film, architecture and music. Given that there are also major essays here dealing with geographical blindspots in current neo-avant-garde studies, with thematic issues such as art's entanglement with gender, mass culture and politics, with key neo-avant-garde publications, and with the purely theoretical problems attaching to the theorisation of the topic, this collection offers a multi-dimensional approach to the subject which is noticeably lacking elsewhere. Taken together these essays represent a consolidated attempt at re-thinking the 'cultural logic' of the immediate post-World War II period.

Information Architecture - Christina Wodtke 2009-01-22

Information Architecture: Blueprints for the Web, Second Edition introduces the core concepts of information architecture: organizing web site content so that it can be found, designing website interaction so that it's pleasant to use, and creating an interface that is easy to understand. This book helps designers, project managers, programmers, and other information architecture practitioners avoid costly mistakes by teaching the skills of information architecture swiftly and

clearly.

Chemistry - Catherine Housecroft 2010-05-19

Chemistry provides a robust coverage of the different branches of chemistry – with unique depth in organic chemistry in an introductory text – helping students to develop a solid understanding of chemical principles, how they interconnect and how they can be applied to our lives.

Virtues of Openness - Michael A. Peters 2015-11-17

The movement toward greater openness represents a change of philosophy, ethos, and government and a set of interrelated and complex changes that transform markets altering the modes of production and consumption, ushering in a new era based on the values of openness: an ethic of sharing and peer-to-peer collaboration enabled through new architectures of participation. These changes indicate a broader shift from the underlying industrial mode of production—a “productionist” metaphysics—to a postindustrial mode of consumption as use, reuse, and modification where new logics of social media structure different patterns of cultural consumption and symbolic analysis becomes a habitual and daily creative activity. The economics of openness constructs a new language of “presuming” and “produsage” in order to capture the open participation, collective co-creativity, communal evaluation, and commons-based production of social and public goods. Information is the vital element in the “new” politics and economy that links space, knowledge, and capital in networked practices and freedom is the essential ingredient in this equation if these network practices are to develop or transform themselves into 'knowledge cultures'. The Virtues of Openness investigates the social processes and policies that foster openness as an overriding educational value evidenced in the growth of open source, open access, and open education and their convergences that characterize global knowledge communities. The book argues that openness seems also to suggest political transparency and the norms of open inquiry, indeed, even democracy itself as both the basis of the logic of inquiry and the dissemination of its results. The Virtues of Openness examines the complex history of the concept of the open society before beginning a systematic investigation of openness in relation to the book, the “open text” and the written word. These changes are discussed in relation to the development of new open spaces of scholarship with their impact upon open journal systems, open peer review, open science, and the open global digital economy.

Alternative Modernity - Andrew Feenberg 1995-11-07

In this new collection of essays, Andrew Feenberg argues that conflicts over the design and organization of the technical systems that structure our society shape deep choices for the future. A pioneer in the philosophy of technology, Feenberg demonstrates the continuing vitality of the critical theory of the Frankfurt School. He calls into question the anti-technological stance commonly associated with its theoretical legacy and argues that technology contains potentialities that could be developed as the basis for an alternative form of modern society. Feenberg's critical reflections on the ideas of Jürgen Habermas, Herbert Marcuse, Jean-François Lyotard, and Kitaro Nishida shed new light on the philosophical study of technology and modernity. He contests the prevalent conception of technology as an unstoppable force responsive only to its own internal dynamic and politicizes the discussion of its social and cultural construction. This argument is substantiated in a series of compelling and well-grounded case studies. Through his exploration of science fiction and film, AIDS research, the French experience with the “information superhighway,” and the Japanese reception of Western values, he demonstrates how technology, when subjected to public pressure and debate, can incorporate ethical and aesthetic values.

Information Processing and Human-machine Interaction - Jens Rasmussen 1986

Analyzing Qualitative Data with MAXQDA - Udo Kuckartz 2019-05-31

This book presents strategies for analyzing qualitative and mixed methods data with MAXQDA software, and provides guidance on implementing a variety of research methods and approaches, e.g. grounded theory, discourse analysis and qualitative content analysis, using the software. In

addition, it explains specific topics, such as transcription, building a coding frame, visualization, analysis of videos, concept maps, group comparisons and the creation of literature reviews. The book is intended for masters and PhD students as well as researchers and practitioners dealing with qualitative data in various disciplines, including the educational and social sciences, psychology, public health, business or economics.

Swarm Creativity - Peter A. Gloor 2006-01-05

Swarm Creativity introduces a powerful new concept-Collaborative Innovation Networks, or COINs. Its aim is to make the concept of COINs as ubiquitous among business managers as any methodology to enhance quality and competitive advantage. The difference though is that COINs are nothing like other methodologies. A COIN is a cyberteam of self-motivated people with a collective vision, enabled by technology to collaborate in achieving a common goal--n innovation-by sharing ideas, information, and work. It is no exaggeration to state that COINs are the most productive engines of innovation ever. COINs have been around for hundreds of years. Many of us have already been a part of one without knowing it. What makes COINs so relevant today, though is that the concept has reached its tipping point--thanks to the Internet and the World Wide Web. This book explores why COINs are so important to business success in the new century. It explains the traits that characterize COIN members and COIN behavior. It makes the case for why businesses ought to be rushing to uncover their COINs and nurture them, and provides tools for building organizations that are more creative, productive and efficient by applying principles of creative collaboration, knowledge sharing and social networking. Through real-life examples in several business sectors, the book shows how to leverage COINs to develop successful products in R & D, grow better customer relationships, establish better project management, and build higher-performing teams. In short, this book answers four key questions: Why are COINs better at innovation? What are the key elements of COINs? Who are the people that participate in COINs and how do they become members? And how does an organization transform itself into a Collaborative Innovation Network?

Leonardo's Laptop - Ben Shneiderman 2003

Using the inspiration of Leonardo da Vinci to build a new, humanistic computing that focuses on users' needs and goals.

Poetics Project - Tony Oursler 1999-10-01

In the late 1970s, while students at Cal Arts, Tony Oursler and Mike Kelley formed a band called first, polka Dot and the Spots, and finally, The Poetics. This little-known musical aggregation was preceded perhaps only by The Weirdos (an early LA punk band with members from Cal Arts) as one of the first New Wave Art Rock bands of that period. Inspired by Laurie Anderson's class at Cal Arts, Kelley and Oursler's band was experimenting with ways to integrate visual arts with music. This limited edition package documents the brief life of The Poetics.

Core Data Services for ABAP - Renzo Colle 2021

The definitive CDS resource is back and bigger than ever! Begin with the basics: explore CDS syntax and model types. Then learn to define CDS entities and model SAP S/4HANA application data with step-by-step instructions. You'll develop models for analytical and transactional applications, work with the SAP S/4HANA virtual data model, and get to know the ABAP RESTful application programming model. Round out your knowledge with details on extensibility, testing, and troubleshooting. Get on the cutting edge of data modeling! In this book, you'll learn about: a. CDS Data Modeling Get started with the CDS fundamentals. Model your first CDS view and understand how to work with entity types, associations, annotations, access controls, business services, and more. Explore all-new ABAP functionality and syntax. b. ABAP RESTful Application Programming Model Develop application models based on SAP S/4HANA's new ABAP RESTful application programming model. Create behavior definitions, add advanced functions, and implement handlers. c. Extending, Testing, and Troubleshooting Customize your applications and ensure they're running smoothly. Extend CDS views with CDS entity extensions, test them with the test double framework, and troubleshoot any issues. Highlights include: 1) Data modeling 2)

Associations 3) Annotations 4) Access controls 5) Business services 6) ABAP RESTful application programming model 7) Virtual data model (VDM) 8) Analytical and transactional applications 9) Hierarchies 10) Extensions 11) Automated testing Troubleshooting

New Media Installation - Sandu Publications 2018-09

Recent innovations in access to technology have led to an explosion in the number and variety of interactive art installations. Art pieces that would have been inconceivable twenty years ago are now popping up in galleries and public spaces around the world, expanding the range of human

experience in mind-boggling ways. *New Media Installation* offers a fascinating look into the world of technology-based art installations, with a global selection of artists and works. Interactive installations respond to the viewer's voice, touch and proximity, while non-interactive pieces create otherworldly objects and environments for viewers to explore from all angles. Gorgeous photographs capture the size and scale of more than ninety installation pieces that combine light, motion, space and code to create singular experiences.