

Perl Black Steven Holzner

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Godot From Zero to Proficiency (Foundations) - Patrick Felicia
2021-03-11

Get started with Godot and game programming fast without the headaches Godot is a great software to create video games; however, it includes so many options and features that getting started can feel overwhelming. Without my book, most people spend too long trying to learn how to use Godot the hard way. This book is the only one that will get you to learn Godot fast without wasting so much time. This book is the first book in the series "Godot from Zero to Proficiency" where you will learn to code fast and be able to create your own video games with Godot in no time. What you will learn After completing this book, you will be able to:

- Know and master the features that you need to create 3D environments for your games.
- Quickly create (and navigate through) realistic 3D indoors and outdoors environments.
- Create a 3D Maze with lights, walls, and textures.
- Create an island with sandy beaches, mountains, and water.
- Include and control a car.
- Export your games for Mac or PC.

Who this book is for This book is for:

- Hobbyists who need a book that gets them started with Godot and game development easily.
- Parents looking for a book that introduces their children to game programming painlessly.
- Teachers looking for a complete and clear resource on programming through the creation of games.
- Aspiring indie

game developers. How this book is different This is the only book that you need to get started with Godot fast and to enjoy the journey without the frustration. This book includes six chapters that painlessly guide you through the necessary skills to master Godot's interface, use its core features, and create and navigate through realistic 3D environments. It assumes no prior knowledge on your part and ensures that you have all the information and explanations that you need every step of the way. What this book offers This book includes all the features that you need to get started with Godot and game development:

- Learn without the headaches: This book assumes that you can't be expected to learn everything at once; this is why you will build all your skills incrementally.
- Make your dream of creating your own games come true: This book ensures that you stay motivated by giving you the right amount of information and challenge in each chapter; we all know that it's hard to keep motivated when learning a new skill, so this book always contextualizes the knowledge with an example (so that you feel it's relevant), and also makes sure that you get to challenge yourself, if you need to, with optional challenges present at the end of each chapter.
- Progress and feel confident in your skills: You will have the opportunity to learn and to use Godot at your own pace and to become comfortable with its interface. This is because every single new concept introduced will be

explained in great detail so that you never feel lost. All the concepts are introduced progressively so that you don't feel overwhelmed. - Create your own games and feel awesome: With this book, you will build your 3D environments and you will spend more time creating than reading, to ensure that you can apply the concepts covered in each section. All chapters include step-by-step instructions with examples that you can use straight-away. If you want to get started with Godot today, then buy this book now

Perl Core Language - Steven Holzner 1999

Covers Perl syntax and programming thoroughly--from the essentials up through the issues of security, creating Perl packages, and topics such as dynamic class inheritance. Also contains a solution guide to debugging and error messaging.

Perl Cookbook - Tom Christiansen 2003-08-21

Find a Perl programmer, and you'll find a copy of Perl Cookbook nearby. Perl Cookbook is a comprehensive collection of problems, solutions, and practical examples for anyone programming in Perl. The book contains hundreds of rigorously reviewed Perl "recipes" and thousands of examples ranging from brief one-liners to complete applications. The second edition of Perl Cookbook has been fully updated for Perl 5.8, with extensive changes for Unicode support, I/O layers, mod_perl, and new technologies that have emerged since the previous edition of the book. Recipes have been updated to include the latest modules. New recipes have been added to every chapter of the book, and some chapters have almost doubled in size. Covered topic areas include: Manipulating strings, numbers, dates, arrays, and hashes Pattern matching and text substitutions References, data structures, objects, and classes Signals and exceptions Screen addressing, menus, and graphical applications Managing other processes Writing secure scripts Client-server programming Internet applications programming with mail, news, ftp, and telnet CGI and mod_perl programming Web programming Since its first release in 1998, Perl Cookbook has earned its place in the libraries of serious Perl users of all levels of expertise by providing practical answers, code examples, and mini-tutorials addressing the challenges that

programmers face. Now the second edition of this bestselling book is ready to earn its place among the ranks of favorite Perl books as well. Whether you're a novice or veteran Perl programmer, you'll find Perl Cookbook, 2nd Edition to be one of the most useful books on Perl available. Its comfortable discussion style and accurate attention to detail cover just about any topic you'd want to know about. You can get by without having this book in your library, but once you've tried a few of the recipes, you won't want to.

XHTML Black Book - Steven Holzner 2000

Covers XHTML programming thoroughly--from the essentials up through the issues of security, from XML to extending XHTML by creating your own tags. Reveals every XHTML element and attribute in detail including every element that HTML 4.01 supports from an XHTML perspective. Instead of attaching XHTML onto a HTML book, this is a comprehensive book written specifically to XHTML. Written by the author of several successful titles published by the Coriolis Group such as HTML Black Book (1-57610-617-9), Java Black Book (1-57610-531-8), Perl Black Book (1-57610-465-6), Visual Basic 6 Black Book (1-57610-283-1), and more.

Perl Black Book, 2nd Edition - Steven Holzner 2001

Physics Essentials For Dummies - Steven Holzner 2019-04-15

Physics Essentials For Dummies (9781119590286) was previously published as Physics Essentials For Dummies (9780470618417). While this version features a new Dummies cover and design, the content is the same as the prior release and should not be considered a new or updated product. For students who just need to know the vital concepts of physics, whether as a refresher, for exam prep, or as a reference, Physics Essentials For Dummies is a must-have guide. Free of ramp-up and ancillary material, Physics Essentials For Dummies contains content focused on key topics only. It provides discrete explanations of critical concepts taught in an introductory physics course, from force and motion to momentum and kinetics. This guide is also a perfect reference for parents who need to review critical physics concepts as they help high school students with homework assignments, as well as for adult learners

headed back to the classroom who just need a refresher of the core concepts. The Essentials For Dummies Series Dummies is proud to present our new series, The Essentials For Dummies. Now students who are prepping for exams, preparing to study new material, or who just need a refresher can have a concise, easy-to-understand review guide that covers an entire course by concentrating solely on the most important concepts. From algebra and chemistry to grammar and Spanish, our expert authors focus on the skills students most need to succeed in a subject.

Mac OS X Version 10.1 Black Book - Mark R. Bell 2002

Written by a highly successful author team, this handbook goes beyond the basics with technical references and practical troubleshooting, administrative tools, networking technologies, and more. The authors help readers maximize the many new features of Mac OS X, including enhanced robustness and full multitasking capability. The CD includes dozens of shareware and freeware utilities to modify tasks.

Visual Basic.NET Black Book - Steven Holzner 2001

A comprehensive reference and problem solving guide for Visual Basic programmers with tips, examples and how-tos on everything from programming to managing Visual Basic applications.

Sams Teach Yourself XML in 21 Days - Steven Holzner 2004

Engineered to be the answer for learning XML, expert author Holzner offers hundreds of real-world examples demonstrating the uses of XML and the newest tools developers need to make the most of it.

Open Source Development with CVS - Moshe Bar 2003

The first edition was one of the first books available on development and implementation of open source software using CVS. The second edition explains how CVS affects the architecture and design of applications and covers strategies, third-party tools, scalability, client access limits, and overall server administration for CVS.

The Database Hacker's Handbook Defending Database - David Litchfield Chris Anley John Heasman Bill Gri 2005

Advanced BASIC - Steven Holzner 1991

This essential guide offers professional BASIC programming techniques and covers windowing, sorting data, debugging and provides tips about BASIC's graphics capabilities.

Visual Basic® .NET Power Tools - Evangelos Petroutsos 2006-02-20
Step-by-Step Instruction on Complex Topics Leads You to the Expert Level
Do you scour VB.NET books seeking solutions for esoteric database programming, debugging, security, or printing challenges, but can't ever find them? Are you wrestling with VB.NET's newer topics, such as asynchronous programming, Web services, employing Office objects, using reflection, and the .NET Compact Framework? Could you use some assistance making the transition from VB6 to VB.NET? If so, peer inside. Visual Basic .NET Power Tools is intended for professional programmers geared up to tackle the complex, cutting-edge, and sophisticated aspects of VB.NET. In this rare book, two world-renowned VB authors thoroughly describe a broad range of fascinating and important aspects of VB that aren't addressed elsewhere. This solutions-oriented guide teaches you how to: Get under the hood of the .NET Framework, and find out why it works the way it does
Employ serialization techniques
Leverage Microsoft Office in your applications
Master encryption, hashing, and creating keys
Learn advanced printing techniques
Use the new reflection technology to look inside executing assemblies
Build data-driven Web applications
Design data-driven Windows applications
Work with regular expressions
Employ advanced graphics techniques
Create professional-looking forms
Design effective User Interfaces
Use the .NET Compact Framework and its emerging technologies

Visual Basic 6 Programming Black Book (With Cd) - Steven Holzner 2000-01-22

The book completely explains the crucial Visual Basic tool set in detail. The book is designed to help save hours of time & perfect the best Visual Basic programming skills. From design tools to flowcharts, it covers everything from graphics & image processing, ActiveX controls, database development & data-bound controls. The book is packed with insights, programming tips and techniques, and real-world solutions. The CD contains demo copies of Coffee Cup HTML Editor++98, Quick Site, SQL-

Station, Q-Diagnostic Software, and more.· The VB Language· Command Buttons, Checkboxes, and Option Buttons· List Boxes, bars and Sliders, Image Controls· The Timer and Serial Communications Controls· The Frame, Label, Shape, and Line Controls· Bars· Image Lists· File Handling and File Controls· Working with Graphics, Images· Creating ActiveX Controls and Documents· VB and the Internet: Web Browsing, Email, HTTP· Connecting to the Windows API and Visual C++· Databases: Using DAO, RDO, and ADO· Creating Code Components (OLE Automation)· Error Handling and Debugging· Deploying your Program: Creating Setup Programs

Visual Basic .Net Programming Black Book (W/Cd) - Steven Holzner
2005-06-27

The book will help you to understand full power of windows application, and will teach you deployment of windows and web applications and building windows and web services. Visual Basic .NET Black Book 2003 Edition is a comprehensive reference and problem-solving guide for Visual Basic programmers. It covers Visual Basic .NET tips, examples, and how-to's on everything from programming to managing Visual Basic applications. It provides in-depth material on the new object-oriented features of Visual Basic .NET. Plus readers will learn the crucial Visual Basic tool set in detail including best Visual Basic programming practices, from design tools to flowcharts. Using the popular Black Book format, this book provides in-depth analyses of VB.NET technologies and hundreds of immediate programming solutions making it an invaluable desktop companion.

[Learning PHP, MySQL, JavaScript, and CSS](#) - Robin Nixon 2012-08-27

Learn how to build interactive, data-driven websites—even if you don't have any previous programming experience. If you know how to build static sites with HTML, this popular guide will help you tackle dynamic web programming. You'll get a thorough grounding in today's core open source technologies: PHP, MySQL, JavaScript, and CSS. Explore each technology separately, learn how to combine them, and pick up valuable web programming concepts along the way, including objects, XHTML, cookies, and session management. This book provides review questions in

each chapter to help you apply what you've learned. Learn PHP essentials and the basics of object-oriented programming Master MySQL, from database structure to complex queries Create web pages with PHP and MySQL by integrating forms and other HTML features Learn JavaScript fundamentals, from functions and event handling to accessing the Document Object Model Pick up CSS basics for formatting and styling your web pages Turn your website into a highly dynamic environment with Ajax calls Upload and manipulate files and images, validate user input, and secure your applications Explore a working example that brings all of the ingredients together

PHP Black Book - Peter Moulding 2001

"The PHP Black Book" is a complete and indispensable reference to the PHP open source scripting language version 4. This cross-platform book covers the language syntax, standard library, and integration with various databases including open source databases such as PostgreSQL and MySQL.

Perl - Steven Holzner 2001

[Advanced Linux Programming](#) - CodeSourcery LLC 2001-06-11

This is the eBook version of the printed book. If the print book includes a CD-ROM, this content is not included within the eBook version. Advanced Linux Programming is divided into two parts. The first covers generic UNIX system services, but with a particular eye towards Linux specific information. This portion of the book will be of use even to advanced programmers who have worked with other Linux systems since it will cover Linux specific details and differences. For programmers without UNIX experience, it will be even more valuable. The second section covers material that is entirely Linux specific. These are truly advanced topics, and are the techniques that the gurus use to build great applications. While this book will focus mostly on the Application Programming Interface (API) provided by the Linux kernel and the C library, a preliminary introduction to the development tools available will allow all who purchase the book to make immediate use of Linux.

Quantum Physics Workbook For Dummies - Steven Holzner

2009-12-04

Hands-on practice in solving quantum physics problems Quantum Physics is the study of the behavior of matter and energy at the molecular, atomic, nuclear, and even smaller microscopic levels. Like the other titles in our For Dummies Workbook series, Quantum Physics Workbook For Dummies allows you to hone your skills at solving the difficult and often confusing equations you encounter in this subject. Explains equations in easy-to-understand terms Harmonic Oscillator Operations, Angular Momentum, Spin, Scattering Theory Using a proven practice-and-review approach, Quantum Physics Workbook For Dummies is all you need to get up to speed in problem solving!

Perl for Beginners -

Web Enabled Commercial Application Development Using Html, Dhtml, Javascript, Perl Cgi - 3Rd Edn. - Ivan Bayross 2005

Physics Workbook For Dummies - Steven Holzner 2007-10-05

Do you have a handle on basic physics terms and concepts, but your problem-solving skills could use some static friction? Physics Workbook for Dummies helps you build upon what you already know to learn how to solve the most common physics problems with confidence and ease. Physics Workbook for Dummies gets the ball rolling with a brief overview of the nuts and bolts (i.e., converting measures, counting significant figures, applying math skills to physics problems, etc.) before getting into the nitty gritty. If you're already a pro on the fundamentals, you can skip this section and jump right into the practice problems. There, you'll get the lowdown on how to take your problem-solving skills to a whole new plane—without ever feeling like you've been left spiraling down a black hole. With easy-to-follow instructions and practical tips, Physics Workbook for Dummies shows you how to you unleash your inner Einstein to solve hundreds of problems in all facets of physics, such as: Acceleration, distance, and time Vectors Force Circular motion Momentum and kinetic energy Rotational kinematics and rotational dynamics Potential and kinetic energy Thermodynamics Electricity and magnetism Complete

answer explanations are included for all problems so you can see where you went wrong (or right). Plus, you'll get the inside scoop on the ten most common mistakes people make when solving physics problems—and how to avoid them. When push comes to shove, this friendly guide is just what you need to set your physics problem-solving skills in motion!

Html Black Book - Steven Holzner 2000-07-03

HTML Black Book is the most complete HTML books you will find. With more than 600 examples, this unique book covers HTML 4 from basic syntax to advanced internet programming. HTML tags are covered in depth, including many browser-specific tags you won't see anywhere else. You will learn which tags and attributes are supported in what browser and in what browser version. Every topic is illustrated with at least one complete example. This unique book covers HTML 4 from basic syntax to advanced internet programming. It also includes everything you need for a real working knowledge of JavaScript, java, dynamic html, XML and Perl. The HTML Black Book companion CD ROM contains elements specifically selected to enhance the usefulness of this book, including code for the book's projects and much more.

Linux Journal - 2001

Perl 5 How-to - Mike Glover 1996

Perl is the scripting language used by most people setting up their own Web servers. This book gives Perl programmers everything needed to write professional scripts and solve practical problems in an easy-to-use, topic-organized format. It provides more than 100 real-life programming situations and their solutions.

Linux Graphics Programming with SVGAlib - Jay Link 2000

Link teaches SVGAlib programming techniques and how the compiled code translates into graphics creations, offering detailed information on animation with extensive examples, how to write a Paint program that utilizes a mouse as a drawing tool, and much more.

Perl Black Book (2Nd Ed.) (With Cd) - 2004-12-18

The most comprehensive Perl book in the market - with more than 1000

examples and three bonus chapters in the CD - ROM - the new editions of the best selling Perl Black Book covers Perl 5.6 from basic syntax to the most advanced Internet Programming. Three new chapters have been added to this second edition covering XML with DOM, SAX, CGI, SOAP, and WML. From Perl essentials to working with XML and WML, from creating guest books to writing bi-directional Internet socket programs to implementing shopping cart programs, this book covers as much Perl as any two books, and includes hundreds of pages on CGI Programming. Plus, every topic is illustrated with at least one fully functional working example.

Chapter 1: Essential Perl
Chapter 2: Scalar Variables and Lists
Chapter 3: Arrays and Hashes
Chapter 4: Operators and Precedence
Chapter 5: Conditional Statements and Loops
Chapter 6: Regular Expressions
Chapter 7: Subroutines
Chapter 8: Formats and String Handling
Chapter 9: References
Chapter 10: Predefined Variables
Chapter 11: Built-In Functions: Data Processing
Chapter 12: Built-In Functions: I/O
Chapter 13: Built-In Functions: File Handling
Chapter 14: Standard Modules
Chapter 15: Perl/Tk - Windows, Buttons, and More
Chapter 16: Data Structures and Databases
Chapter 17: Creating Packages and Modules
Chapter 18: Creating Classes and Objects
Chapter 19: Object-Oriented Programming
Chapter 20: Internet and Socket Programming
Chapter 21: CGI Programming
Chapter 22: CGI: Creating Web Counters, Guest Books, EMailers and Secure Scripts
Chapter 23: CGI: Creating Multiuser Chat, Server Push, Cookies and Games
Chapter 24: CGI: Creating Shopping Carts, Databases, Site Searches and File Uploads
Chapter 25: XML: DOM Parsing
Chapter 26: XML: Modifying Document Content and SAX Parsing
Chapter 27: XML: CGI, SOAP and WML
Chapter 28: Handling the Web in Code

The Definitive Guide to GCC - Kurt Wall 2008-01-01

Besides covering the most recently released versions of GCC, this book provides a complete command reference, explains how to use the info online help system, and covers material not covered in other texts, including profiling, test coverage, and how to build and install GCC on a variety of operating system and hardware platforms. It also covers how to integrate with other GNU development tools, including automake,

autoconf, and libtool.

Ajax - Steve Holzner 2006-07-31

A visual approach to Ajax, this text contains step-by-step screen shots that demonstrate over 150 key Ajax techniques, including how to download data from behind the scenes, enabling real-time live searches, populating pop-up menus, handling menus, colours and backgrounds, and more.

Computer Theology - Timothy Jurgensen 2008

Computers are complex tools of the human species. To make them work well for us, we have to specify their actions in very great detail. When properly instructed, networks of computers take on the trappings of human social orders derived from the physiological characteristics and capabilities of our species. To create a social order, we engage in grouping mechanisms through which the actions of the individuals within the group are influenced. From a technical perspective, such grouping mechanisms form the trust environments within which we can effect policy. Historically, the most comprehensive such environments have been formed by religions. Within a specific religion, the policy framework is established by a statement of theology. So, if we connect all the dots, when we want to tell our computers how to act in a manner paralleling human social orders, we must define for them a theology. So goes the rationale explored in great detail by the authors of Computer Theology. Based on their combined tenure of almost a century working in the realms of computer systems and their ubiquitous networks, du Castel and Jurgensen have expressed both social and computer systems through the same concepts. The result offers a unique perspective on the interconnection between people and machines that we have come to understand as the World Wide Web.

Physics II For Dummies - Steven Holzner 2010-06-15

A plain-English guide to advanced physics Does just thinking about the laws of motion make your head spin? Does studying electricity short your circuits? Physics II For Dummies walks you through the essentials and gives you easy-to-understand and digestible guidance on this often intimidating course. Thanks to this book, you don't have to be Einstein to

understand physics. As you learn about mechanical waves and sound, forces and fields, electric potential and electric energy, and much more, you'll appreciate the For Dummies law: The easier we make it, the faster you'll understand it! An extension of the successful Physics I For Dummies Covers topics in a straightforward and effective manner Explains concepts and terms in a fast and easy-to-understand way Whether you're currently enrolled in an undergraduate-level Physics II course or just want a refresher on the fundamentals of advanced physics, this no-nonsense guide makes this fascinating topic accessible to everyone.

Learning Perl - Randal Schwartz 2011-06-23

Shows how to write, debug, and run a Perl program, describes CGI scripting and data manipulation, and describes scalar values, basic operators, and associative arrays.

PHP: A BEGINNER'S GUIDE - Vikram Vaswani 2008-08-31

Essential Skills--Made Easy! Learn how to build dynamic, data-driven Web applications using PHP. Covering the latest release of this cross-platform, open-source scripting language, PHP: A Beginner's Guide teaches you how to write basic PHP programs and enhance them with more advanced features such as MySQL and SQLite database integration, XML input, and third-party extensions. This fast-paced tutorial provides one-stop coverage of software installation, language syntax and data structures, flow control routines, built-in functions, and best practices. Designed for Easy Learning: Key Skills & Concepts--Lists of specific skills covered in the chapter Ask the Expert--Q&A sections filled with bonus information and helpful tips Try This--Hands-on exercises that show how to apply your skills Notes--Extra information related to the topic being covered Tips--Helpful reminders or alternate ways of doing things Cautions--Errors and pitfalls to avoid Self-Tests--Chapter-ending quizzes to test your knowledge Annotated Syntax--Example code with commentary that describes the programming techniques being illustrated

Linux Install and Configuration Little Black Book - Dee-Ann LeBlanc 2000

Covering installation of both Red Hat and Caldera, this book is not just a

general reference but provides detailed solutions to installation and configuration problems. The authors cover hot new technologies like Gnome and Samba and how they relate to Linux. A handy tear-out card contains key commands and shortcuts.

Java 2 Network Protocols Black Book - Al Williams 2001

CD-ROM contains: Instant Online Basic by Gefion -- JTest by Parasoft -- LiteWebServer by Gefion -- WebFT by RadView -- WebLOAD by RadView -- Listings for each chapter in text -- HTML document that lists all current RFCs.

Web Technologies: Html, Javascript, Php, Java, Jsp, Asp.Net, Xml And Ajax, Black Book (With Cd) - Kogent Learning Solutions Inc. (with Cd) 2009-09-01

Information Technology Careers - Drew Bird 2000

Serves as an independent, definitive reference guide to IT industry certification programs, training programs and materials, what to expect from the job market, ways for certified professionals to remain current in their fields, and how to grow professionally to meet the changing needs of this job market. Evaluates all major vendor and non vendor-specific certifications as an independent A-Z reference of certification providers. Addresses future growth of each certification with one-, two-, and five-year forecasts on growth and industry changes. Contains valuable tips from IT recruiters on ways for those holding certifications to break into the IT industry.

The Debian System - Martin F. Krafft 2005

Despite its reputation as an operating system exclusively for professionals and hardcore computer hobbyists, Debian's open development cycle and strict quality control have helped it to gain popularity. With an installed base that's growing annually by an estimated 25 percent, Debian clearly has its fair share of fans (not to mention the newsmaking Debian-based Linux distributions such as Knoppix, Ubuntu, and Xandros). Unlike other popular Linux distributions, the Debian GNU/Linux operating system favors text-based configuration over graphical user interfaces (GUIs). In *The Debian System*, author Martin Krafft, an experienced Debian

developer, introduces the concept of the Debian operating system, and explains how to use its various tools and techniques as well as the pitfalls and the thinking behind each. Debian may appear simplistic, but it is actually quite robust, scalable, and secure. After reading *The Debian System*, you'll see that strict adherence to standards, highly experienced developers, a clear vision and goals, and a certain degree of academic perfection make Debian the exceptional system that it is today. This is a fascinating, must-have volume that UNIX and Linux administrators will find complements the standard Linux references and will quickly orient you to Debian's unique philosophy and structure. Co-published with Open Source Press, an independent publisher based in Munich that specializes in the field of free and open source software. Visit the book's companion site for a discussion forum, errata, frequently asked questions, and more.

Ant: The Definitive Guide - Steve Holzner 2005-04-13

Soon after its launch, Ant succeeded in taking the Java world by storm, becoming the most widely used tool for building applications in Java environments. Like most popular technologies, Ant quickly went through a series of early revision cycles. With each new version, more functionality was added, and more complexity was introduced. Ant evolved from a

simple-to-learn build tool into a full-fledged testing and deployment environment. *Ant: The Definitive Guide* has been reworked, revised and expanded upon to reflect this evolution. It documents the new ways that Ant is being applied, as well as the array of optional tasks that Ant supports. In fact, this new second edition covers everything about this extraordinary build management tool from downloading and installing, to using Ant to test code. Here are just a few of the features you'll find detailed in this comprehensive, must-have guide: Developing conditional builds, and handling error conditions Automatically retrieving source code from version control systems Using Ant with XML files Using Ant with JavaServer Pages to build Web applications Using Ant with Enterprise JavaBeans to build enterprise applications Far exceeding its predecessor in terms of information and detail, *Ant: The Definitive Guide, 2nd Edition* is a must-have for Java developers unfamiliar with the latest advancements in Ant technology. With this book at your side, you'll soon be up to speed on the premiere tool for cross-platform development. Author Steve Holzner is an award-winning author who has been writing about Java topics since the language first appeared; his books have sold more than 1.5 million copies worldwide.