

# Steampunk Your Wardrobe Easy Projects To Add Victorian Flair To Everyday Fashions

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**Surveillance Valley** - Yasha Levine 2019-01-03

\*\* Featured as a Guardian Long Read \*\* '[A] fast-paced, myth busting exposé' Max Blumenthal, author of The Management of Savagery 'Contentious... forceful... salutary' The New Yorker EVERYTHING WE HAVE BEEN TOLD ABOUT THE DEMOCRATIC NATURE OF THE INTERNET IS A MARKETING PLOY. As the Cambridge Analytica scandal has shown, private corporations consider it their right to use our data (and by extension, us) which ever way they see fit. Tempted by their appealing organisational and diagnostic tools, we have allowed private internet corporations access to the most intimate corners of our lives. But the internet was developed, from the outset, as a weapon. Looking at the hidden origins of many internet corporations and platforms, Levine shows that this is a function, not a bug of the online experience. Conceived as a surveillance tool by ARPA to control insurgents in the Vietnam War, the internet is now essential to our lives. This book investigates the troubling and unavoidable truth of its history and the unfathomable power of the

corporations who now more or less own it. Without this book, your picture of contemporary society will be missing an essential piece of the puzzle. 'A masterful job of research and reporting about the military origins of the 'world wide web' and how its essential nature has not changed in the years since its creation during the Cold War.' - Tim Shorrock, author of Spies For Hire

The Book of the Ocean - Ernest Ingersoll 2018-05-23

Reproduction of the original: The Book of the Ocean by Ernest Ingersoll

**Legacy of the Brightwash** - Krystle Matar 2021-02-18

Follow the law and you'll stay safe. But what if the law is wrong? Tashué's faith in the law is beginning to crack. Three years ago, he stood by when the Authority condemned Jason to the brutality of the Rift for non-compliance. When Tashué's son refused to register as tainted, the laws had to be upheld. He'd never doubted his job as a Regulation Officer before, but three years of watching your son wither away can break down even the strongest convictions. Then a dead girl washed up on the bank

of the Brightwash, tattooed and mutilated. Where had she come from? Who would tattoo a child? Was it the same person who killed her? Why was he the only one who cared?

How to Win at College - Cal Newport 2005-04-12

The essential guide to getting ahead once you've gotten in—proven strategies for making the most of your college years, based on winning secrets from the country's most successful students “Highly recommended because it is full of practical tips that will help high school grads take the next step in life.”—Money How can you graduate with honors, choose exciting activities, build a head-turning resume, gain access to the best post-college opportunities, and still have a life? Based on interviews with star students at universities nationwide, from Harvard to the University of Arizona, *How to Win at College* presents seventy-five simple rules that will rocket you to the top of your class. These often surprising strategies include: • Don't do all your reading • Drop classes every term • Become a club president • Care about your grades, ignore your GPA • Never pull an all-nighter • Take three days to write a paper • Always be working on a “grand project” • Do one thing better than anyone else you know Proving you can be successful and still have time for fun, *How to Win at College* is the must-have guide for making the most of these four important years—and getting an edge on life after graduation. “This deliberately provocative book is a good way for a smart student to see how out-of-the-box thinking can lead to success in college.”—Seattle Times

The Cambridge Companion to 'Frankenstein' - Andrew Smith 2016-08-25 Sixteen original essays by leading scholars on Mary Shelley's novel provide an introduction to *Frankenstein* and its various critical contexts.

Anatomy of Steampunk - Katherine Gleason 2013-10-19

DIVThe Anatomy of Steampunk is a fashion sourcebook of nearly 200 inspirational photos for the steampunk “look” you want. Also includes DIY tips for transforming your own wardrobe./div

**The Girl In The Steel Corset** - Kady Cross 2011-06-01

When a young lord tries to take advantage of Finley, she fights back. And wins. But no normal Victorian girl has a darker side that makes her

capable of knocking out a fullgrown man with one punch.... Only Griffin King sees the magical darkness inside her that says she's special, says she's one of them. The orphaned duke takes her in from the gaslit streets against the wishes of his band of misfits: Emily, who has her own special abilities and an unrequited love for Sam, who is part robot; and Jasper, an American cowboy with a shadowy secret. Griffin's investigating a criminal called The Machinist, the mastermind behind several recent crimes by automatons. Finley thinks she can help—and finally be a part of something, finally fit in. But The Machinist wants to tear Griff's little company of strays apart, and it isn't long before trust is tested on all sides. At least Finley knows whose side she's on—even if it seems no one believes her.

The Steampunk Tarot - Barbara Moore 2012

"Steampunk Tarot showcases the dynamic between humans and machines, nature and devices, light and dark. Use this manual to fuel your journey with knowledge of tarot basics, core meanings of all seventy-eight cards, adaptable spreads, and sample readings"--Cover back.

*Steampunk & Cosplay Fashion Design & Illustration* - Samantha Crossland 2015-08-01

Offers tips, tricks, tools, and step-by-step instructions for designing and crafting steampunk fashion.

**Something Strange and Deadly** - Susan Dennard 2012-07-24

Sixteen-year-old Eleanor Fitt's brother is missing. And when she discovers that the Dead are rising in Philadelphia and wreaking havoc throughout the city, she knows that her brother is involved. So Eleanor enlists the help of the Spirit-Hunters. This motley crew, hired to protect the city from supernatural forces, is after the necromancer who has been reanimating corpses. Their skills can save her brother. But as Eleanor spends time with the Spirit-Hunters, and their handsome inventor, Daniel, the situation becomes dire. Now not only is her reputation at risk, but her very life may hang in the balance. In *Something Strange and Deadly*, the first book in a trilogy, Susan Dennard weaves together vividly imagined scenes of action, adventure, and gorgeous Victorian fashion to create an entertaining steampunk tapestry of humor, horror, and romance. Readers who love Cassandra Clare's *Infernal Devices* series will be intrigued from

the start.

Steampunk Gear, Gadgets, and Gizmos: A Maker's Guide to Creating Modern Artifacts - Thomas Willeford 2011-11-05

Unleash Your Inner Mechanical Mastermind Welcome to the wondrous world of Thomas Willeford, aka Lord Archibald "Feathers" Featherstone, in which he shares his closely guarded secrets of Steampunkery. Filled with do-it-yourself projects, *Steampunk Gear, Gadgets, and Gizmos: A Maker's Guide to Creating Modern Artifacts* shows you how to build exquisite, ingenious contraptions on a budget. Learn from Lord Featherstone as he distills his wealth of hard-learned skills, describes how to use the readily available tools of the modern mad scientist, and expounds on the art and philosophy of scavenging unique components and raw materials. The perfect companion for the hobbyist and advanced machinist alike, this inventive volume will guide you through the creation of your very own infernal devices. Get steamed with these provocative projects: Aetheric ray deflector solid brass goggles Calibrated indicator gauges Ferromagnetic self-scribing automated encyclopedia (or, the Steampunk book drive) High voltage electro-static cannon (or, the lamp gun) Tesla-pod chrono-static insulating field generator (or, the mobile device enclosure) Altitude mask with integrated respiratory augmentation Armoured pith helmet Mark I superior replacement arm with integrated Gatling gun attachment Visit the companion website, [www.mhprofessional.com/steampunk](http://www.mhprofessional.com/steampunk), for videos, images, and more bonus content! Make Great Stuff! TAB, an imprint of McGraw-Hill Professional, is a leading publisher of DIY technology books for makers, hackers, and electronics hobbyists.

Etiquette & Espionage - Gail Carriger 2013-02-05

This young adult steampunk series debut set in the same world as the New York Times bestselling *Parasol Protectorate* is filled with all the saucy adventure and droll humor Gail Carriger's legions of fans have come to adore. Fourteen-year-old Sophronia is a great trial to her poor mother. Sophronia is more interested in dismantling clocks and climbing trees than proper manners--and the family can only hope that company never sees her atrocious curtsy. Mrs. Temminnick is desperate for her daughter

to become a proper lady. So she enrolls Sophronia in Mademoiselle Geraldine's Finishing Academy for Young Ladies of Quality. But Sophronia soon realizes the school is not quite what her mother might have hoped. At Mademoiselle Geraldine's, young ladies learn to finish...everything. Certainly, they learn the fine arts of dance, dress, and etiquette, but they also learn to deal out death, diversion, and espionage--in the politest possible ways, of course. Sophronia and her friends are in for a rousing first year's education.

*A Passion for Needlework* - Inspirations Studios 2018-10

Needlework ... an obsession since the beginning of time. A passion for needlework *Factoria VII* tells the story of beautiful, sophisticated needlework juxtaposed with a rustic, industrial cottage. Twelve extraordinary needlework projects. One texture-rich, stone and wood cottage. The passion continues as a new adventure awaits within ... Back cover.

**Posthumanism and the Graphic Novel in Latin America** - Edward King 2017-07-03

Latin America is experiencing a boom in graphic novels that are highly innovative in their conceptual play and their reworking of the medium. Inventive artwork and sophisticated scripts have combined to satisfy the demand of a growing readership, both at home and abroad. *Posthumanism and the Graphic Novel in Latin America*, which is the first book-length study of the topic, argues that the graphic novel is emerging in Latin America as a uniquely powerful force to explore the nature of twenty-first century subjectivity. The authors place particular emphasis on the ways in which humans are bound to their non-human environment, and these ideas are productively drawn out in relation to posthuman thought and experience. The book draws together a range of recent graphic novels from Argentina, Brazil, Chile, Mexico and Uruguay, many of which experiment with questions of transmediality, the representation of urban space, modes of perception and cognition, and a new form of ethics for a posthuman world. Praise for *Posthumanism and the Graphic Novel in Latin America* '...well-referenced and... well considered - the analyses it brings are overall well-executed and insightful...' *Image and Narrative*, Jan

2018, vol 18, no 4

Timebound - Rysa Walker 2013

When a murder in the past destroys the foundation of her present-day life, Kate uses her genetic ability to time-travel to stop the murder and attempt to change the timeline--which may erase the memory of the boy she loves.

Pattern Fitting With Confidence - Nancy Zieman 2008-07-21

Nancy Zieman's pattern fitting approach is easy - no cutting, slashing, tucking or pinching—just logical and easy pivot-and-slide techniques, providing a painless method to follow that results in a garment that is comfortable and attractive. Once you learn Nancy's techniques for fitting, you will find it easy to make every garment you sew fit your size and shape. Multiple fitting charts are included in the book, as well as an index for locating technical information at a glance.

**The Machine Anxieties of Steampunk** - Kathe Hicks Albrecht  
2021-11-04

What is steampunk and why are people across the globe eagerly embracing its neo-Victorian aesthetic? Old-fashioned eye goggles, lace corsets, leather vests, brass gears and gadgets, mechanical clocks, the look appears across popular culture, in movies, art, fashion, and literature. But steampunk is both an aesthetic program and a way-of-life and its underlying philosophy is the key to its broad appeal. Steampunk champions a new autonomy for the individual caught up in today's technology-driven society. It expresses optimism for the future but it also delivers a note of caution about our human role in a world of ever more ubiquitous and powerful machines. Thus, despite adopting an aesthetic and lifestyle straight out of the Victorian scientific romance, steampunk addresses significant 21st-century concerns about what lies ahead for humankind. The movement recovers autonomy from prevailing trends even as it challenges us to ask what it is to be human today.

The Fashion Design Reference & Specification Book - Jay Calderin  
2013-07-01

An essential primer for students and first-stop reference for professionals, The Fashion Design Reference & Specification Book takes the fashion

designer through the entire design process, from conceiving a garment to marketing it. This valuable handbook contains the information and ideas essential to planning and executing fashion projects of every scale and distills them in an easy-to-use format that is compact enough to slip into a tote. Linking six central phases in the cycle of fashion—research, editing, design, construction, connection, and evolution—The Fashion Design Reference & Specification Book helps designers develop effective strategies for building a cohesive collection and communicating their vision. The Reference & Specification Book series from Rockport Publishers offers students and practicing professionals in a range of creative industries must-have information in their area of specialty in an up-to-date, concise handbook.

The Knowledge - Lewis Dartnell 2014-04-03

If the world as we know it ended tomorrow, how would you survive? A nuclear war, viral pandemic or asteroid strike. The world as we know it has ended. You and the other survivors must start again. What knowledge would you need to start rebuilding civilisation from scratch? How do you grow food, generate power, prepare medicines, or get metal out of rocks? Could you avert another Dark Ages, or take shortcuts to accelerate redevelopment? Living in the modern world, we have become disconnected from the basic processes and key fundamentals of science that sustain our lives. Ingenious and groundbreaking, The Knowledge explains everything you need to know about everything, revolutionising your understanding of the world. 'A glorious compendium of the knowledge we have lost in the living...the most inspiring book I've read in a long time' Independent 'A terrifically engrossing history of science and technology' Guardian <http://the-knowledge.org/>

**Fashion** - DK 2019-09-03

Is fashion your passion? Unlock the language of clothes with this ultimate fashion show that traces people's dresses over the past 3000 years. Fashion is a visual feast, packed with stunning illustrations of 1,500 costumes from around the globe. It celebrates famous trendsetters, designers, and fashion icons from Queen Henrietta Maria to Jackie Onassis and Jean Paul Gautier. Fashion endlessly reinvents itself, reflecting

society's trends and innovations. Discover why different looks caught on, from the elaborate ruffs, wigs, and farthingales of the 17th century, to Dior's "new look" in 1947 and shoulder pads in the 1980s. Find out why for centuries people's dress was regulated by governments' "sumptuary rules" and how the invention of new textiles from velvet to spandex that influenced clothing design. Whether you're part of the fashion industry, a student, or you just love clothes, Fashion is both a glorious visual treat and a treasured history.

**The Gravedigger's Brawl** - Abigail Roux 2012-10-01

Dr. Wyatt Case is never happier than when he's walking the halls of his history museum. Playing wingman for his best friend at Gravedigger's Tavern throws him way out of his comfort zone, but not as much as the eccentric man behind the bar, Ash Lucroix. Within hours, Wyatt and Ash are hooked. But strange things are afoot at Gravedigger's, and after a knock to the head, Ash starts seeing things that can't be explained by old appliances or faulty wiring.

[Konosuba: God's Blessing on This Wonderful World!, Vol. 1 \(light novel\)](#) - Natsume Akatsuki 2017-02-21

Game loving shut-in Kazuma Sato's life as a young schoolboy in Japan abruptly comes to an early end...or at least it was supposed to. When he opens his eyes, though, he sees a beautiful goddess that offers him a once in an after-lifetime chance to be reborn in a parallel world. The catch is that the world is violent and threatened by a growing evil! Fortunately, he can choose any one thing to bring with him. So he chooses the goddess, Aqua! And so his adventure with his gorgeous companion begins--if he could just get enough money and food to survive, keep his goddess out of trouble, and avoid grabbing the attention of the Demon King's army!

**Evangeline: a Tale of Acadia** - Henry Wadsworth Longfellow 1878

**The Hero's Closet** - Gillian Conahan 2017-04-18

Cosplayers rejoice! The Hero's Closet is the ultimate DIY guide to creating unique and fantastical homemade costumes This essential handbook offers detailed, step-by-step instructions that cover the basics of sewing

costumes (which often require skills not found in standard sewing guides) to help even the most novice sewists create the costumes of their dreams. A skilled crafter and avid cosplayer, Gillian Conahan walks readers through finding inspiration online and through their fandom; shares insight into translating character art into real-world garments; and offers advice on pattern selection, alterations, fabrics, and embellishment techniques. The Hero's Closet is the first how-to handbook on the art of sewing for cosplay. A must-have guide for Comic Con and Halloween, it's essential for all ambitious fans with a DIY spirit who love the idea of cosplay, but need the inspiration and technical tips to make an awesome costume.

**Cyberpunk & Cyberculture** - Dani Cavallaro 2000-04-01

Cyberpunk and Cyberculture explores the work of a wide range of writers-Acker, Cadigan, Rucker, Shirley, Sterling, Williams and, of course, Gibson - setting their work in the context of science fiction, other literary genres, genre cinema - from Metropolis to Terminator to The Matrix - and contemporary work on the culture of technology.

*Sew Your Own Wardrobe* - Alison Smith 2021-02-09

This is your complete guide to dressmaking, from designing, creating, and customizing your clothes. Master every dressmaking technique in the book! Fully illustrated and easy to use, this dressmaking book covers all the essential skills and techniques you need to make timeless wardrobe staples. It's a must-have for beginners and expert stitchers alike. Fed up with fast fashion and keen to make your own clothes? This is the ultimate dressmaking guide for absolute beginners. Comprehensive, step-by-step guides and dressmaking patterns cover everything from choosing the perfect fabric for any project to trying your hand at a range of machine-sewing techniques. Inside the pages of this sewing book you'll discover:

- Step-by-step instructions and techniques, accompanied by clear, full-color photography
- Thorough sections on tools and equipment, to help the reader choose the right items for each project
- 13 downloadable patterns for skirts, dresses, trousers, tops, and jackets that can be used to create 31 different garments
- Over 80 techniques, including how to cut out a pattern, machine stitch, and hand stitch

Accompanied by close-up

photographs, clear instructions, and a glossary of dressmaking terminology to demystify even the trickiest technique. This book will help you advance from a sewing learner to a seasoned stitcher in no time. Zoomed-in photographs of hand and machine tools show you the best dressmaking equipment for the job and teach you exactly how to use it. All the techniques and projects are graded by difficulty level, from the simple and straightforward to the more complex and challenging ones. Put your new-found knowledge to the test with 13 downloadable patterns that can be easily adapted to create more than 30 stylish garments. Learn how to make classic dresses, skirts, tops, trousers, and jackets, alongside creative ideas for giving your old clothes new life! The Essential Guide to Dressmaking Sew Your Own Wardrobe guides you through every hand stitch, machine stitch, and sewing technique you'll ever need. We've included the best way to stitch, alter, put in linings, seam and hem, so you can make your favorite bespoke outfits to suit your unique style.

Ogl Steampunk - Alejandro Melchor 2004-03

Vast skytrains powered by archaic steam machinery, dragon-killing battle armor complete with pistons, and gear systems and great magical rituals operating as much because of ancient engines as the power of the mind. Steampunk is one of the most iconic genres of roleplaying, giving players and games masters the ability to immerse themselves in a fantasy world tinged as much with the magicks of science as with the more standard arcane magic. This complete roleplaying game brings this world to life. Following on from OGL CyberNet, OGL Horror, and OGL Ancients, OGL Steampunk is a complete RPG based on the world's favorite roleplaying rules.

**Historic Costumes and How to Make Them** - Mary Fernald 2006-01-01  
Practical, informative guidebook shows how to create everything from short tunics worn by Saxon men in the fifth century to a lady's bustle dress of the late 1800s. 81 illustrations.

**The Steampunk User's Manual** - Jeff VanderMeer 2015-11-25  
This comprehensive guide to Steampunk creations of all kinds offers inspiration and practical tips for bringing your own retro-futuristic visions to life. Whether you're a newbie to the world of Steampunk, or a long-time

enthusiast of airships, goggles, and mad scientists, The Steampunk User's Manual is essential reading. The popular subgenre of science fiction has grown into a cultural movement; one that invites fans to let their imaginations go wild. In this volume, Jeff VanderMeer—the renowned expert in all things Steampunk—presents a practical and inspirational guidance for finding your own path into this realm. Including sections on art, fashion, architecture, crafts, music, performance, and storytelling, The Steampunk User's Manual provides a conceptual how-to guide on everything from the utterly doable to the completely over-the-top.

**A Little Hatred** - Joe Abercrombie 2019-09-17

The New York Times bestselling first book in Joe Abercrombie's The Age of Madness Trilogy where the age of the machine dawns, but the age of magic refuses to die. The chimneys of industry rise over Adua and the world seethes with new opportunities. But old scores run deep as ever. On the blood-soaked borders of England, Leo dan Brock struggles to win fame on the battlefield, and defeat the marauding armies of Stour Nightfall. He hopes for help from the crown. But King Jezal's son, the feckless Prince Orso, is a man who specializes in disappointments. Savine dan Glokta -- socialite, investor, and daughter of the most feared man in the Union -- plans to claw her way to the top of the slag-heap of society by any means necessary. But the slums boil over with a rage that all the money in the world cannot control. The age of the machine dawns, but the age of magic refuses to die. With the help of the mad hillwoman Isern-i-Phail, Rikke struggles to control the blessing, or the curse, of the Long Eye. Glimpsing the future is one thing, but with the guiding hand of the First of the Magi still pulling the strings, changing it will be quite another . . . For more from Joe Abercrombie, check out: The First Law Series  
The Blade Itself  
Before They Are Hanged  
Last Argument of Kings  
Best Served Cold  
The Heroes  
Red Country  
The Shattered Sea  
Trilogy  
Half a King  
Half a World  
Half a War

**Sew Beautiful** - Kennis Wong 2020-12-08

8 Patterns, 18 Variations, 1 Stunning New Wardrobe  
Stitch your way to a stylish new wardrobe with this collection of beautiful, modern patterns. Whether you are a seasoned seamstress looking for fresh projects or just beginning your sewing journey, you'll learn something new from prolific

designer Kennis Wong's expert advice and accessible pearls of sewing wisdom. In *Sew Beautiful*, elegance and simplicity go hand in hand as Kennis guides you through 8 different patterns, each a closet staple you'll be proud to wear. Well known for helping her readers find their most flattering fit, Kennis carefully designed each pattern for sizes 00 through 20, guaranteeing a finished garment that suits your taste, style and body type. And with 18 variations spread across these designs, there are so many options to mix and match! Slip into the luxurious Castlepoint Faux-Wrap Skirt on a breezy summer day, or bundle up in the cozy Taktsang Dolman Sleeve Wrap for a cool autumn night. Going to a fancy event but can't find anything to wear? Wow everyone when you tell them your Palermo Tiered Dress is 100 percent handmade. With *Sew Beautiful* in your crafting corner, a vibrant custom wardrobe is at your fingertips.

#### **Steampunk Your Wardrobe** - Calista Taylor 2012-09-01

Learn to infuse the popular steampunk style into your wardrobe with easy and inexpensive techniques for garments and accessories.

#### *Gothic Charm School* - Jillian Venters 2009-06-23

An essential, fully illustrated guidebook to day-to-day Goth living There's more to being a Goth than throwing on some black velvet, dyeing your hair, and calling it a day (or a night). How do you dress with morbid flair when going to a job interview? Is there such a thing as growing too old to be a Goth? How do you explain to your grandma that it's not just a phase? Jillian Venters, a.k.a. "the Lady of the Manners," knows how to be strange and unusual without sacrificing politeness and etiquette. In *Gothic Charm School*, she offers the quintessential guide to dark decorum for all those who have ever searched for beauty in dark, unexpected places, embraced their individuality, and reveled in decadence . . . and for families and friends who just don't understand.

#### **Against Technology** - Steven E. Jones 2013-01-11

This book addresses the question of what it might mean today to be a Luddite--that is, to take a stand against technology. Steven Jones here explains the history of the Luddites, British textile workers who, from around 1811, proclaimed themselves followers of "Ned Ludd" and smashed machinery they saw as threatening their trade. *Against Technology* is not

a history of the Luddites, but a history of an idea: how the activities of a group of British workers in Yorkshire and Nottinghamshire came to stand for a global anti-technology philosophy, and how an anonymous collective movement came to be identified with an individualistic personal conviction. Angry textile workers in the early nineteenth century became romantic symbols of a desire for a simple life--certainly not the original goal of the actions for which they became famous. *Against Technology* is, in other words, a book about representations, about the image and the myth of the Luddites and how that myth was transformed over time into modern neo-Luddism.

#### Firelight - Kristen Callihan 2014-07-29

For fans of Diana Gabaldon, Amanda Quick and Nalini Singh comes the Darkest London series. In Victorian London, magic lurks in every shadowy corner . . . 'Callihan has a great talent for sexual tension and jaw-dropping plots' - Diana Gabaldon 'A sizzling paranormal with dark history and explosive magic! Callihan is an impressive new talent' - Larissa Ione London, 1881 Once the flames are ignited . . . Miranda Ellis is a woman tormented. Plagued since birth by a strange and powerful gift, she has spent her entire life struggling to control her exceptional abilities. Yet one innocent but irreversible mistake has left her family's fortune decimated and forced her to wed London's most nefarious nobleman. They will burn for eternity . . . Lord Benjamin Archer is no ordinary man. Doomed to hide his disfigured face behind masks, Archer knows it's selfish to take Miranda as his bride. Yet he can't help being drawn to the flame-haired beauty whose touch sparks a passion he hasn't felt in a lifetime. When Archer is accused of a series of gruesome murders, he gives in to the beastly nature he has fought so hard to hide from the world. But the curse that haunts him cannot be denied. Now, to save his soul, Miranda will enter a world of dark magic and darker intrigue. For only she can see the man hiding behind the mask. 'Evocative and deeply romantic, *Firelight* was fascinating from the very first page' - Nalini Singh 'Callihan has a great talent for sexual tension and jaw-dropping plots' - Diana Gabaldon 'A sizzling paranormal with dark history and explosive magic! Callihan is an impressive new talent' - Larissa Ione 'Debut author Callihan pens a

compelling Victorian paranormal with heart and soul' - Publishers Weekly  
'A taut tale filled with sexual tension. This is one of the finest debuts of the season' - RT Book Reviews  
Kristen Callihan is RITA nominated and the bestselling author of *The Hook Up*

*Steampunk Your Wardrobe, Revised Edition* - Calista Taylor 2015-09

Taylor provides a step-by-step guide to capturing the steampunk aesthetic in your apparel. She shows you how to add Victorian flair to your modern wardrobe; repurpose fashions from your closet or the second-hand shop; and even includes projects for jewelry and accessories.

*Some Wear Leather, Some Wear Lace* - Andi Harriman 2014

Sexbeat's self-titled song is definitive of the postpunk scene. It describes the originality, the freedom and the communal spirit of a subculture: old, young, poor, and rich a group that accepted it all. Released in 1983, the song is a generation's anthem about a scene caught between the outbreak of punk and grunge. With more complexity than punk and more darkness than pop's cheerful mentality, postpunk maintained prosperity because of its atmosphere and romance. The movement in its inception was nameless. It, as we found, has many definitions and associations. Some original members of the scene referred to themselves as punks, others new romantics, new wavers, the bats, or the morbids, for example. Goth often did not become a term until the late 1980s or, in some countries such as Peru, a label in the 1990s. Therefore, postpunk in all its variety, is deemed as the "single" word that encompasses all evolutions of the 1980s proto-punk alternative movement. In one decade, the genre evolved, grew darker and crossed borders: from Argentina to the Netherlands, Greece to Canada and Belgium to Japan. Even though the postpunk and goth timeline varied between countries, the movement began at approximately 1978 and concluded around 1992. Some regions reflected the economic challenges and sentiments towards social issues, while others relied on the individual desire to gain solace in a subculture that accepted diversity. To identify and encompass the words postpunk and goth are arduous since everyone has a different perspective on such definitions. There is no "one" truth about their timeline or attributes. Therefore, this book "is about the music, the individual, and the creativity

of a worldwide community rather than theoretical definitions of a subculture. Though not a complete historical essay on postpunk and goth, "Some Wear Leather, Some Wear Lace" is a visual and oral history of the first decade of the scene. The team found and interviewed both the performers and the audience in order to capture the community both on and off stage. Participants of the project dug through their personal archives for photographs of their past and these are placed alongside professional photography. By combining both personal collections and professional images, a unique range of fashions, bands and scenes are revealed within these pages. "

*South Africa, Lesotho & Swaziland* - James Bainbridge 2009

Hiking, biking and flying amid craggy peaks and open plains, or watching a spectacular desert sunset, becomes possible with this guidebook. Watch wildlife in the savannah, engage in the vibrant cultures of San, Khoikhoi, Zulu and Xhosa or live it up in cities bursting with culinary, cultural and vineyard delights. Lonely Planet guides are written by experts who get to the heart of every destination they visit. This fully updated edition is packed with accurate, practical and honest advice, designed to give you the information you need to make the most of your trip. In This Guide: Unique Green Index to help you make your travels ecofriendly Expanded itineraries take you from cape to coast or on the roads less travelled Color wildlife chapter written by a natural-history expert

**Iron Axe** - Steven Harper 2015-01-06

In this brand new series from the author of the Clockwork Empire series, a hopeless outcast must answer Death's call and embark on an epic adventure.... Although Danr's mother was human, his father was one of the hated Stane, a troll from the mountains. Now Danr has nothing to look forward to but a life of disapproval and mistrust, answering to "Trollboy" and condemned to hard labor on a farm. Until, without warning, strange creatures come down from the mountains to attack the village. Spirits walk the land, terrifying the living. Trolls creep out from under the mountain, provoking war with the elves. And Death herself calls upon Danr to set things right. At Death's insistence, Danr heads out to find the Iron Axe, the weapon that sundered the continent a thousand years ago.

Together with unlikely companions, Danr will brave fantastic and dangerous creatures to find a weapon that could save the world—or destroy it.

**The History of Science Fiction** - A. Roberts 2005-11-28

The History of Science Fiction traces the origin and development of science fiction from Ancient Greece up to the present day. The author is both an academic literary critic and acclaimed creative writer of the genre. Written in lively, accessible prose it is specifically designed to bridge the worlds of academic criticism and SF fandom.